Full Permission Wall Textures Solid Colors Umber v.01

TCGWS

The textures used in walls are solid colors for walls, Trims are created from stock images to be repeating and panel woods come from RL material I've used for projects. Some are manipulated images from my artwork.

Wall moldings are added to the base background (Image 0 if included. Otherwise the base image is in an other package). The moldings are added one at a time and numbers sequentially (1,2,3....).

Image 0 has no rails. Just the wall texture.

Image 1 has the baseboard.

Image 2 adds the Top board.

Image 3 adds the picture rail.

Image 4 removes the picture rail and adds the chair rail

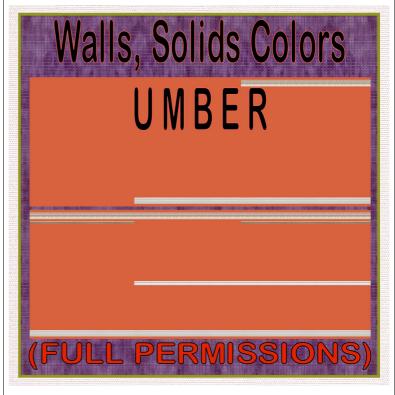
Image 5 has all rails.

I have a few different boards and rails that are included as an additoinal box. It and the Image 0 will give you some freemdom to modify the textures to your liking.

The Texture Gallery will have more displays and a HUD and Wall display that allow you to view the textures with separate rails and boards.

FEATURES

- **Full Permissions**
- 6 textures
- Additona boxes with Boards, Rails and Panel Textures.



The items can be seen at AJ's Texture Gallery: http://maps.secondlife.com/secondlife/Akhsharumova/160/144/77







Included boxes: Molding Singles v.01, Panel Boards v.01 and Rail & Board Sets v.01

TOS

Copyable products can be redelivered. If you lose your items, both the SL Marketplace and CasperVend systems can redeliver your purchase.

Please do not resale these textures and patterns by themselves in Second Life. Do not sell them on other Vrs without permission. Do not use them in RL products. Contact me in SL for any other SL or RL use. In SL, they must be part of a build and not as Full Permissions. (Full Perm). Refer to the Second Life Terms of Service



UNPACKING CASPERVEND

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. Since there are no copy permissions, you'll get a message that they have to move to inventory. There is a Sandbox on the Milda shops.

UNPACKING SL MARKETPLACE

Markerplace purchases most likely will not be boxed and can be viewed in the contents tab on the product page. Those items will go to your Received Items Folder in your Inventory. Items with no copy permissions, will move in and out of inventory as you rez them and take them back.

ADDITIONAL INFORMATION

The TCGWS project homepage is http://sl.thunderchild.net and the Artist's hompage is http://thunderchild.net. Special arrangments and designs are availably by contacting the artist in-World (Thunderchild Allen aka AJ Leibengeist).

AVAILABILITY

This product is available in Second Life (SL).

RL products are provided by third-party on-demand companies including <u>RedBubble.com</u>, <u>Society6.com</u>, <u>Spoonflower.com</u> and Amazon Merchant.